

Requirements For Opening 2C

- You have more quick tricks than losers.
- You are within one trick of game in your own hand.
- You would be sick to your stomach if partner passed your one-bid.
- With 22+ HCP always open 2C. (Some play 21+ or even 20+ HCP)
- With a 1-suiter and 9+ tricks, open 2C.
- With a 2-suiter or 1 ½- suiter and 8+ tricks
 - Not Preferred: Some open 2C
 - Preferred: Others will not open 2C (unless 22 HCP) but, rather, bid the first suit then jump shift in the second suit in order to show both suits.
- If 23-24 HCP and balanced, open 2C then rebid 2NT
- If 25-27 HCP and balanced, open 2C then rebid 3NT
 - Most players open 3NT as the "Gambling 3NT".
- If 28-30 HCP and balanced, open 2C then rebid 4NT.

Regular Responses - 2D Waiting

- 2D* is waiting. May have anywhere from nothing up to a great hand.
- Responder's rebids of a "second negative" or "cheapest minor rebid" show 0 - 4 HCP:
 - 3C* over opener's 2H/2S
 - 3D* over opener's 3C
 - 3NT* over opener's 3D
- Any non-jump rebid by the responder that isn't a "second negative" shows 4+ - 8 HCP.
- A positive response shows 1 ½ quick tricks or 8+ HCP. Usually having a hand with values for a positive response, it is better to first bid 2D, then show positive response. This allows opener to show his suit at the two-level.
- After a 2D response, a jump rebid by responder shows a positive response.
- It is best to not bid 2D and instead make a positive response on the first bid if: (1) a very good suit like KQJxxx or better, or (2) a 2-suiter. Otherwise bid 2D first.
- If responder's first bid is not 2D, responder is showing a positive response.

Simplified Responses - 2D Waiting

- 2D* = 4+ HCP (usually one control of an A or K)
- 2H* = less than 4 HCP (a "double negative")
- Other bids are positive and show a great suit (with a big balanced hand use 2D Waiting)
- Long and strong:
 - 2S = spades

■ 2NT* = hearts

■ 3C = clubs

■ 3D = diamonds

● When RHO overcalls

■ Double* = no values (less than 4 HCP, same as "double negative")

■ Pass* = some values (4+ HCP with at least an A or K, same as 2D waiting)

■ Bidding a suit = long and strong

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http://www.slospin.net/Duplicate%20Bridge/bridge_home.htm